

# Implicitization of tensor product surfaces in the presence of a generic set of basepoints

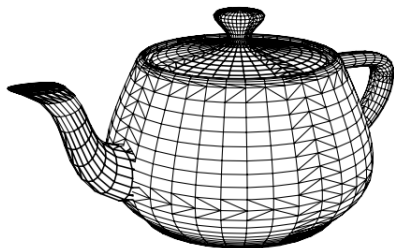
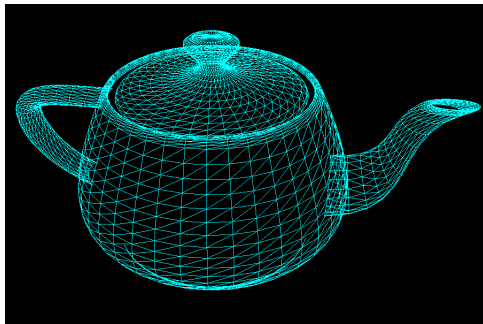
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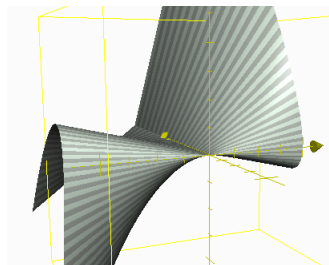
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# Algebraic surfaces in computer graphics



## Different ways to describe algebraic surfaces



$$r(t, u) = (u, t^2, t^2u + tu)$$
$$X^2Y - X^2Y^2 + 2XYZ - Z^2 = 0$$

**Parametric** For any pair  $(s, t) \in \mathbb{R}^2$  you associate a point  $r(s, t) \in \mathbb{R}^3$  that lies in the surface.

**Implicit** The surface is described as the set of all points  $(x, y, z) \in \mathbb{R}^3$  that satisfy an equation.

Implicitization meets commutative algebra and algebraic geometry

$$\mathbb{A}^2 \rightarrow \mathbb{A}^3 \implies \lambda : \mathbb{P}^1 \times \mathbb{P}^1 \dashrightarrow \mathbb{P}^3$$

A *tensor product surface* (TPS) is the closed image of a map  $\lambda : \mathbb{P}^1 \times \mathbb{P}^1 \dashrightarrow \mathbb{P}^3$ .

## Goal

Given a generically finite rational map  $\lambda : \mathbb{P}^1 \times \mathbb{P}^1 \dashrightarrow \mathbb{P}^3$  *with basepoints* the goal is to understand the syzygies of the defining polynomials of  $\lambda$  to set up faster algorithms that compute the implicit equation of  $\overline{\text{im } \lambda}$ .

# Notation for TPS

- $R = k[s, t, u, v]$  with grading  $\deg(s, t) = (1, 0)$  and  $\deg(u, v) = (0, 1)$ .
- A map  $\lambda : \mathbb{P}^1 \times \mathbb{P}^1 \rightarrow \mathbb{P}^3$  is determined by four elements  $f_0, \dots, f_3 \in R_{(a,b)}$  without common factors.
- $k[X, Y, Z, W]$  is the coordinate ring for  $\mathbb{P}^3$ .
- $B = \mathbb{V}(f_0, \dots, f_3) \subset \mathbb{P}^1 \times \mathbb{P}^1$  is the set of basepoints of  $U$ .

## Example

$$f_0 = s^2v$$

$$f_1 = stv$$

$$f_2 = stu \in R_{(2,1)}$$

$$f_3 = t^2u$$

$$U := \{f_0, \dots, f_3\}$$

$U$  defines a rational map  $\lambda_U : \mathbb{P}^1 \times \mathbb{P}^1 \rightarrow \mathbb{P}^3$

$$[s, t, u, v] \mapsto [f_0, f_1, f_2, f_3].$$

$$X_U := \overline{\lambda_U} = V(XW - YZ)$$

$$I_U = \langle f_0, \dots, f_3 \rangle \subset R$$

## Rees-Algebra techniques to find implicit equations

- $I_U = \langle f_0, \dots, f_3 \rangle \subset R$ , we have a map

$$R[X, Y, Z, W] \xrightarrow{\beta} R[t]$$

$$\text{Rees}_R(I_U) = R[X, Y, Z, W] / \ker \beta, \quad (\ker \beta)_0 = (H).$$

- $\text{Rees}_R(I_U)$  is in general hard to study so we look at  $\text{Sym}_R(I_U)$

$$R[X, Y, Z, W] \xrightarrow{\alpha} \text{Sym}_R(I_U)$$

$$\text{Sym}_R(I_U) = R[X, Y, Z, W] / \text{Syz } I_U.$$

- If  $\lambda_U : \mathbb{P}^1 \times \mathbb{P}^1 \rightarrow \mathbb{P}^3$  has finitely many local complete intersection basepoints, then  $\text{Sym}_R(I_U)$  and  $\text{Rees}_R(I_U)$  are “the same”. Thus we may find  $(\ker \beta)_0$  by looking at  $\text{Sym}_R(I_U)$  which ultimately means studying  $\text{Syz } I_U$ .

# Implicit equations via syzygies

## Theorem[Botbol 2011]

Let  $U = \text{Span}\{f_0, \dots, f_3\} \subset R_{(a,b)}$  and  $\lambda_U : \mathbb{P}^1 \times \mathbb{P}^1 \rightarrow \mathbb{P}^3$  the rational map defined by  $U$ . Then the syzygies of  $I_U$  in degree  $\nu = (2a - 1, b - 1)$  determine a complex  $\mathcal{Z}_\nu$  such that

$$\det \mathcal{Z}_\nu = H^{\deg \lambda_U}$$

where  $H$  denotes the irreducible implicit equation of  $X_U$ .

$$\mathcal{Z}_\nu : \quad 0 \longrightarrow (\mathcal{Z}_2)_\nu \xrightarrow{d_2} (\mathcal{Z}_1)_\nu \xrightarrow{d_1} (\mathcal{Z}_0)_\nu \longrightarrow 0$$

$$\det \mathcal{Z}_\nu = \frac{\det d_1}{\det d_2}$$



# Points in $\mathbb{P}^1 \times \mathbb{P}^1$

**STRATEGY:** To understand  $\lambda_U$  when  $U$  has basepoints we study the ideals of  $R$  corresponding to points in  $\mathbb{P}^1 \times \mathbb{P}^1$ .

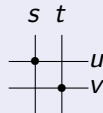
- $P = A \times C \in \mathbb{P}^1 \times \mathbb{P}^1$
- Take  $h \in R_{(1,0)}$ ,  $h(A) = 0$ , and  $q \in R_{(0,1)}$ ,  $q(C) = 0$ . Then

$$I_P = \langle h, q \rangle$$

- If  $B = \{P_1, \dots, P_r\}$ , then

$$I_B = \bigcap_{i=1}^r I_{P_i}$$

## Example



$$I_B = \langle s, u \rangle \cap \langle t, v \rangle$$

# TPS with a generic set of basepoints

- The bigraded Hilbert function of  $B$  is defined by

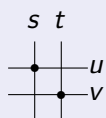
$$H_B(i, j) = \dim_k R_{(i,j)} - \dim_k (I_B)_{(i,j)}$$

- $B$  is said to be generic if

$$H_B(i, j) = \min\{(i+1)(j+1), r\}$$

- Take  $U$  to be a generic 4-dimensional vector subspace of  $(I_B)_{(a,1)}$

## Example



$$H_x = \begin{array}{c|cccc} & 0 & 1 & 2 & 3 \\ \hline 0 & 1 & 2 & 2 & 2 \\ 1 & 2 & 2 & 2 & 2 \\ \hline 2 & 2 & 2 & 2 & 2 \\ 3 & 2 & 2 & 2 & 2 \end{array}$$

$$I_B = \langle s, u \rangle \cap \langle t, v \rangle$$

Generic set of points in  $\mathbb{P}^1 \times \mathbb{P}^1$ .

$$\begin{aligned} f_0 &= s^2 v \\ f_1 &= stv \\ f_2 &= stu \\ f_3 &= t^2 u \end{aligned} \in (I_B)_{(2,1)}$$

$$U = \{f_0, f_1, f_2, f_3\}$$

## Example with two generic basepoints

$$a = 2, r = 2, U = \{f_0, f_1, f_2, f_3\}$$

$$\begin{aligned} f_0 &= s^2 v & f_2 &= st u \\ f_1 &= st v & f_3 &= t^2 u \end{aligned}$$

- Using Bótbol's results, find a basis for the syzygies in bidegree  $(2a - 1, b - 1) = (3, 0)$ , and use it to set up the complex  $\mathcal{Z}_U$ .

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$$\text{Syz } I_U = \begin{pmatrix} -t & 0 & 0 \\ s & 0 & -u \\ 0 & t & v \\ 0 & -s & 0 \end{pmatrix}$$

- We write  $-t \cdot X + s \cdot Y = 0$  and use  $\{s^2, st, t^2\}$  to bump up, e.g

$$-s^2 t \cdot X + s^3 \cdot Y = 0$$

## Example with two generic basepoints

- Fix  $R_{(3,0)} = \{s^3, s^2t, st^2, t^3\}$  and write the coefficient vectors of the syzygies w.r.t this basis.

- $$d_1 = \begin{pmatrix} Y & 0 & 0 & W & 0 & 0 \\ -X & Y & 0 & -Z & W & 0 \\ 0 & -X & Y & 0 & -Z & W \\ 0 & 0 & -X & 0 & 0 & -Z \end{pmatrix}$$
$$-s^2t \cdot X + s^3 \cdot Y = 0$$

- Proceed in the same way for all syzygies in bidegree  $(3, 0)$  to obtain the rest of the columns of  $M$ .
- $d_2 = \ker d_1$

- We obtain the complex

$$\mathcal{Z}_\nu : 0 \longrightarrow (\mathcal{Z}_2)_\nu \xrightarrow{\begin{pmatrix} W & 0 \\ -Z & W \\ 0 & -Z \\ -Y & 0 \\ X & -Y \\ 0 & X \end{pmatrix}} (\mathcal{Z}_1)_\nu \xrightarrow{\begin{pmatrix} Y & 0 & 0 & W & 0 & 0 \\ -X & Y & 0 & -Z & W & 0 \\ 0 & -X & Y & 0 & -Z & W \\ 0 & 0 & -X & 0 & 0 & -Z \end{pmatrix}} (\mathcal{Z}_0)_\nu$$

- $d_2 = \ker d_1$ ,  $\dim \ker d_1 = 2 = \#$  of basepoints.

$$\det \mathcal{Z}_\nu = \frac{\begin{vmatrix} Y & 0 & 0 & W \\ -X & Y & 0 & -Z \\ 0 & -X & Y & 0 \\ 0 & 0 & -X & 0 \end{vmatrix}}{\begin{vmatrix} X & -Y \\ 0 & X \end{vmatrix}} = \frac{-X^2YZ + X^3W}{X^2} = XW - YZ$$

The Main theorem tells us that for any bidegree  $(a, 1)$  and any set of  $r$  generic basepoints, then  $d_1$  is always determined by two syzygies.

## Main Theorem (-):

Let  $(I_B)_{(a,1)}$  be the  $k$ -vector space of forms of bidegree  $(a, 1)$  that vanish at a generic set  $B$  of  $r = 2k + 1$  points in  $\mathbb{P}^1 \times \mathbb{P}^1$ . Take  $U$  to be a generic 4-dimensional vector subspace of  $(I_B)_{(a,1)}$  and  $\lambda_U : \mathbb{P}^1 \times \mathbb{P}^1 \dashrightarrow \mathbb{P}^3$  the rational map determined by  $U$ . Then the complex  $\mathcal{Z}_\nu$ ,  $\nu = (2a - 1, 0)$  is determined by two syzygies  $S_1, S_2$  of  $(f_0, \dots, f_3)$ .

- If  $r = 2k$  then  $\deg S_1 = \deg S_2 = (a - k, 0)$ .
- If  $r = 2k + 1$  then  $\deg S_1 = (a - k, 0)$   $\deg S_2 = (a - (k + 1), 0)$ .
- The syzygies  $S_1, S_2$  span a free module.

## Main Theorem (-):

Let  $(I_B)_{(a,1)}$  be the  $k$ -vector space of forms of bidegree  $(a, 1)$  that vanish at a generic set  $X$  of  $r = 2k + 1$  points in  $\mathbb{P}^1 \times \mathbb{P}^1$ . Take  $U$  to be a generic 4-dimensional vector subspace of  $(I_B)_{(a,1)}$  and  $\lambda_U : \mathbb{P}^1 \times \mathbb{P}^1 \rightarrow \mathbb{P}^3$  the rational map determined by  $U$ . Then the complex  $\mathcal{Z}_\nu$ ,  $\nu = (2a - 1, 0)$  is determined by two syzygies  $S_1, S_2$  of  $(f_0, \dots, f_3)$ .

## Corollary

If  $B = \emptyset$  then  $d_1$  is determined by two syzygies of  $(f_0, \dots, f_3)$  in bidegree  $(a, 0)$ .

## Questions

What happens for  $(a, b)$ ,  $b > 1$ ?

What if  $U$  is not generic?

What if the basepoints have multiplicities?

